

Bags Tournament and Game Rules

- The Tournament will consist of 32 teams and will be bracket style until we have our winner, it is single elimination, and each game will go to 21 points.
- The Tournament will begin at 12:30 pm in the gym, times of each matchup will vary on quickness of other matchups and number of boards available for use
- You must use our bags that are provided, YOU CAN'T bring your own to use

Objective

Be the first team to reach a score of 21 points

Board Distance

Cornhole board distance: The cornhole boards are placed 27 feet apart from front edge to front edge.

Rules

- Each game will be played with two teams, consisting of two players. Team partners face each other from opposite boards.
- Players toss their bags from the pitcher's box next to each side of the board.
- Players alternate turns tossing their cornhole bags toward the opposite board.
- After each team has tossed four bags, players take the score, and resume tossing to the opposite board.
- The team who scored points in the previous round goes first in the round. If it was tied, the team who went first in the last round gets to go first again.

Scoring

- A bag that goes through the hole is worth 3 points.

- A bag that lands on the board and stays there is worth 1 point.
- A bag that lands on the ground or bounces onto the board is worth 0 points.
- **Cancellation Scoring:** Only one team can score points per round. The team with the higher score cancels out the points of the opposing team in that round.
- **Points Calculation:** The team with the higher score in a round earns the difference in points. For instance, if Team A scores 5 points and Team B scores 2 points in a round, Team A earns 3 points for that round.
- **Bust Rule:** If a team's score exceeds 21 points at the end of a round, their score is reduced. Their score will then be set back to the score of 15. The other team will then get to begin the next round.

Winning the Game

- The first team to reach exactly 21 points at the conclusion of a round is the winner.